

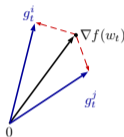
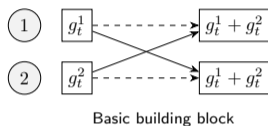
Two-terminal source coding with common sum reconstruction

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Some algorithms require distributed sum (or mean) computation.



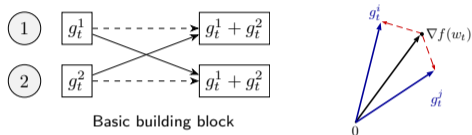
Two-terminal **stochastic gradient descent** (SGD).

Two terminals want to update

$$w_{t+1} = w_t - \eta_t (g_t^i + g_t^j) / 2.$$

- (1) Need **only** $g_t^i + g_t^j$, no need to recover g_t^i and g_t^j separately.
- (2) g_t^i and g_t^j are **correlated**.
- (3) Two terminals must **recover identical sums** to (remain) synchronized.

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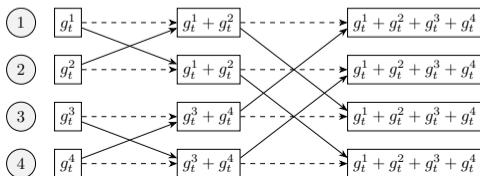
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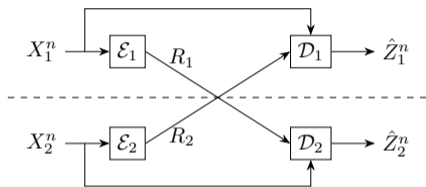
Algorithms exist for extending to more than 2 terminals.



- E.g., Butterfly all-reduce.
- Recursively apply the basic building block.
- 4 terminals take $\log 4 = 2$ rounds for sum computation.
- Other examples: **power iteration**, **k-means**.

Two-terminal source coding with “Common Sum Reconstruction” (CSR)

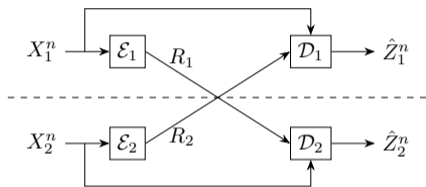
Problem setup:



- Two decoders each want to form two estimates (\hat{Z}_1^n and \hat{Z}_2^n) of the sum $Z^n = X_1^n + X_2^n$.
- Want $\Pr(\hat{Z}_1^n \neq \hat{Z}_2^n)$ to be small.
- The decoders may use X_1^n and X_2^n as side information at \mathcal{D}_1 and \mathcal{D}_2 .

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CSR-achievability:

- A scalar triple (R_1, R_2, D) is **CSR-achievable** if there exists a coding scheme such that
 - $\mathbb{E}[d(Z^n, \hat{Z}_1^n)] \leq D$ and $\mathbb{E}[d(Z^n, \hat{Z}_2^n)] \leq D$.
 - $\Pr(\hat{Z}_1^n \neq \hat{Z}_2^n)$ can be made arbitrarily **small**.
- $\mathcal{R}_{\text{CSR}} \subset \mathbb{R}^3$ is the set of all CSR-achievable triples.

Focus on binary/hamming case.

- $X_1, X_2 \in \mathbb{F}_2$, and $d(\cdot, \cdot)$ is Hamming distortion.
- $X_1 + X_2$ is modulo-two sum.
- (X_1, X_2) is a doubly symmetric binary source (DSBS).

		X_2	
		0	1
X_1	0	$\frac{(1-p)}{2}$	$\frac{p}{2}$
	1	$\frac{p}{2}$	$\frac{(1-p)}{2}$

Joint distribution of a DSBS(p).

Develop two inner bounds to \mathcal{R}_{CSR} (achievability results).

- Inner bound 1 – Based on Steinberg's common reconstruction (CR) problem¹.
- Inner bound 2 – Based on the lossy version of Körner-Martón's modulo-two sum (LKM) problem².

Develop an outer bound to \mathcal{R}_{CSR} (a converse result).

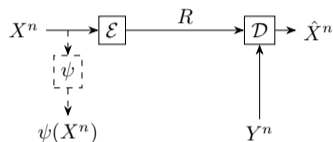
- Based on Wyner-Ziv's source coding with side information problem³.

¹Yossef Steinberg. "Coding and common reconstruction". In: *IEEE Trans. Inform. Theory* 55.11 (2009), pp. 4995–5010

²Janos Körner and Katalin Marton. "How to encode the modulo-two sum of binary sources". In: *IEEE Trans. Inform. Theory* 25.2 (1979), pp. 219–221

³Aaron Wyner and Jacob Ziv. "The rate-distortion function for source coding with side information at the decoder". In: *IEEE Trans. Inform. Theory* 22.1 (1976), pp. 1–10

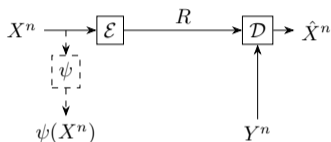
Steinberg's CR problem



- Similar setup to source coding with side information. Want $\psi(X^n) = \hat{X}^n$ w.h.p. in addition.
- Achievable rate distortion region is known.

$$R_{\text{CR}}(D) = \begin{cases} H(p * D) - H(D) & \text{if } 0 \leq D \leq \frac{1}{2}. \\ 0 & \text{if } \frac{1}{2} \leq D. \end{cases}$$

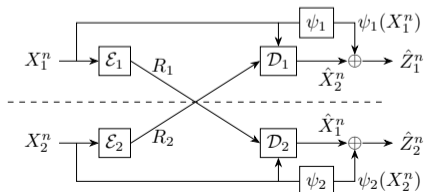
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Application to CSR problem



$$\hat{Z}_1^n = \psi_1(X_1^n) + \hat{X}_2^n, \quad \hat{Z}_2^n = \hat{X}_1^n + \psi_2(X_2^n)$$

- Employ two parallel Steinberg systems.

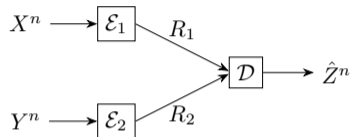
$$\mathcal{R}_A = \left\{ (R_1, R_2, D) \left| \begin{array}{l} 0 \leq D_1, D_2 \leq \frac{1}{2}, \\ R_1 \geq R_{CR}(D_1), \\ R_2 \geq R_{CR}(D_2), \\ D \geq D_1 * D_2 \end{array} \right. \right\},$$

$$\mathcal{R}_B = \{(R_1, R_2, D) \mid R_1 \geq 0, R_2 \geq 0, D \geq p\}.$$

- Then, convex hull $\text{conv}(\mathcal{R}_A \cup \mathcal{R}_B) \subseteq \mathcal{R}_{CSR}$.

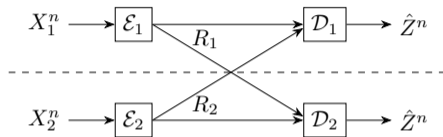
Inner bound 2 – Based on Lossy Körner-Marton (LKM) problem

Lossy Körner-Marton problem



\mathcal{D} estimates the sum $Z^n = X^n + Y^n$ as \hat{Z}^n .

Application of LKM to CSR problem

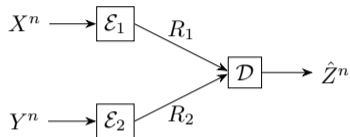


Both \mathcal{D}_1 and \mathcal{D}_2 are identical LKM decoders.

⁴Sung Hoon Lim et al. "Towards an Algebraic Network Information Theory: Distributed Lossy Computation of Linear Functions". In: *Proc. Int. Symp. Inform. Theory*. IEEE, 2019, pp. 1827–1831

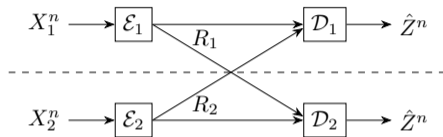
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- A scalar triple (R_1, R_2, D) is **LKM-achievable** if there exists a coding scheme such that $\mathbb{E}[d(Z^n, \hat{Z}^n)] \leq D$.
- $\mathcal{R}_{\text{LKM}} \subset \mathbb{R}^3$ is the set of all LKM-achievable triples. Note $\mathcal{R}_{\text{LKM}} \subseteq \mathcal{R}_{\text{CSR}}$.
- Lossless version ($D = 0$): Tight bound is known (Körner and Marton 1979).
- Lossy version ($D > 0$): Joint typicality-based encoding/decoding to obtain an inner bound⁴.

⁴Sung Hoon Lim et al. "Towards an Algebraic Network Information Theory: Distributed Lossy Computation of Linear Functions". In: *Proc. Int. Symp. Inform. Theory*. IEEE, 2019, pp. 1827–1831

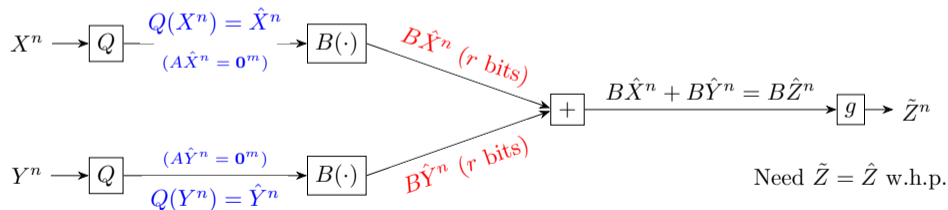
An achievability result for LKM problem

Claim:

All triples in $\{(R_1, R_2, D) \mid R_1, R_2 \geq H(p * q * q) - H(q), D \geq q * q, 0 \leq q \leq \frac{1}{2}\}$ are LKM-achievable.

Proof sketch:

- $U \in \mathbb{F}_2^{m \times n}$: parity check matrix of a 'good' linear source code with avg. distortion q .
- $V \in \mathbb{F}_2^{r \times n}$: parity check matrix of a 'good' linear channel code for BSC($p * q * q$).



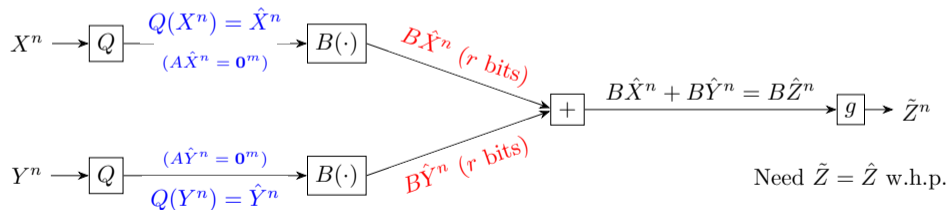
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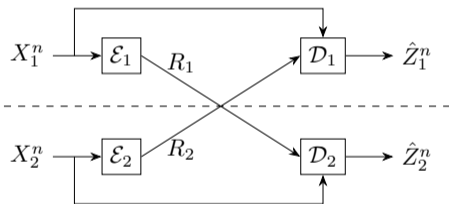
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- Can show that we only need $r > H(p * q * q) - H(q)$.
- Resulting average distortion $\mathbb{E}[d(Z, \hat{Z})] \leq q * q$. (Recall $Z = X + Y$, $\hat{Z}^n = \hat{X}^n + \hat{Y}^n$.)

Waive the common reconstruction (CR) constraint in CSR

- CSR problem reduces to *two* source coding with side information (Wyner-Ziv) problems.
- This relaxation yields an outer bound (a converse result).

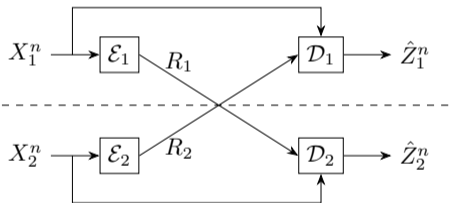


$$\hat{Z}_1^n = X_1^n + \hat{X}_2^n \text{ (use } X_1^n \text{ as side info. to decode } \hat{X}_2^n \text{).}$$

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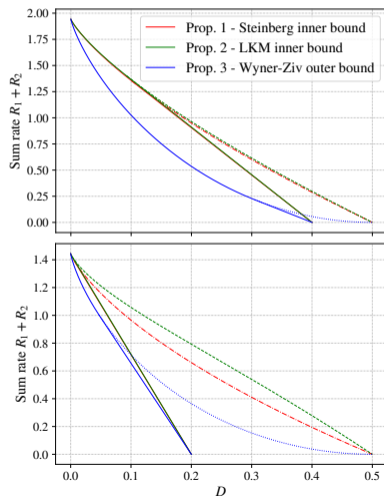
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- $R_{WZ}(D) = \text{l.c.e.}(g(D))$, the lower convex envelope of $g(D) = \begin{cases} H(p * D) - H(D) & \text{if } 0 \leq D < p, \\ 0 & \text{if } p \leq D. \end{cases}$
- $\mathcal{R}_{CSR} \subseteq \{(R_1, R_2, D) \mid R_1, R_2 \geq R_{WZ}(D), D \geq 0\}$.

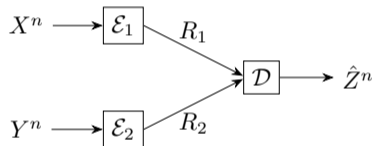
Special case $R_1 = R_2$:

- (X_1, X_2) is a DSBS(p) with $p = 0.4$ (top) and $p = 0.2$ (bottom).
- The straight portion of the solid lines (i.e., the large D portion) is tangent to the corresponding non-solid lines. This results from time-sharing with the zero-sum-rate point $(p, 0)$.
- The inner and outer bounds get tighter as p decreases.
- Steinberg inner bound is better than LKM inner bound.



Open for exploration:

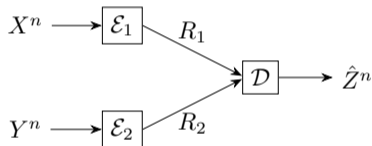
- Find a distribution for (X_1, X_2) where LKM inner bound outperforms Steinberg inner bound.
- Improve inner bounds by correlating the quantization errors.



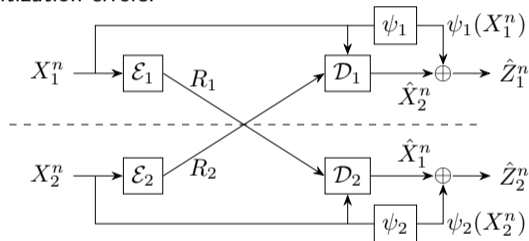
$$\begin{aligned}\hat{Z}^n &= \hat{X}^n + \hat{Y}^n \\ &= (X^n + W_X^n) + (Y^n + W_Y^n) \\ &= X^n + Y^n + \underbrace{(W_X^n + W_Y^n)}_{\text{correlate to cancel}}.\end{aligned}$$

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 \hat{Z}_1^n &= \psi_1(X_1^n) + \hat{X}_2^n \\
 &= \hat{X}_1^n + \hat{X}_2^n \quad (\text{w.h.p}) \\
 &= X_1^n + X_2^n + \underbrace{(W_1^n + W_2^n)}_{\text{correlate to cancel}}.
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Thank you!